

Multi-Effects Processor



Version 2.0 OPERATION MANUAL

Thank you very much for purchasing the ZOOM G5n.

Please read this manual carefully to learn about all the functions of the **G5n** so that you will be able to use it fully.

Keep this manual in a convenient place for reference when necessary.

Contents						
Usage and safety precautions 2	Using rhythms39					
Introduction 3	Using the looper41					
Terms used in this manual 3	Using the pedal46					
Part names 4	Setting the tempo					
Turning the power on 6	Setting how the TAP LED blinks 48					
Display information 7	Using as an audio interface 50					
Adjusting effects	Adjusting the pedal 51					
Using the output booster 17	Restoring default settings and patches 52					
Adjusting the master level	Updating the firmware 53					
Using patches 18	Troubleshooting 56					
Changing USB audio settings 24	Rhythm List 57					
Changing various settings	Specifications 58					
Using the tuner						

Usage and safety precautions

Safety Precautions

In this manual, symbols are used to highlight warnings and cautions that you must read to prevent accidents. The meanings of these symbols are as follows:



Something that could cause serious injury or death.



Something that could cause injury or damage to the equipment.

Other symbols



Required (mandatory) actions

Prohibited actions

⚠ Warning

Operation using an AC adapter



On not do anything that could exceed the ratings of outlets and other electrical wiring equipment.

Alterations

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Never open the case or attempt to modify the product.

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Product handling

Do not drop, bump or apply excessive force to the unit.

Be careful not to allow foreign objects or liquids to enter the unit.

Operating environment

O Do not use in extremely high or low temperatures.

O Do not use near heaters, stoves and other heat sources.

O Do not use in very high humidity or near splashing water

O Do not use in places with excessive vibrations.

On not use in places with excessive dust or sand.

AC adapter handling

When disconnecting the AC adapter from an outlet, always pull the body of the adapter itself.

During lightning storms or when not using the unit, disconnect the power plug from the AC outlet.

Connecting cables with input and output jacks

Always turn the power OFF for all equipment before connecting any cables.

Always disconnect all connection cables and the AC adapter before moving the unit.

Volume

Do not use the product at a loud volume for a long period of time.

Usage Precautions

Interference with other electrical equipment

In consideration of safety, the GSm has been designed to minimize the emission of electromagnetic radiation from the device and to minimize external electromagnetic interference. However, equipment that is very susceptible to interference or that emits powerful electromagnetic waves could result in interference if placed nearby. If this occurs, place the GSm and the other device farther apart.

With any type of electronic device that uses digital control, including the **Gise**, electromagnetic interference could cause malfunction, corrupt or destroy data and result in other unexpected trouble. Always use caution.

Cleaning

Use a soft cloth to clean the panels of the unit if they become dirty. If necessary, use a damp cloth that has been wrung out well. Never use abrasive cleansers, wax or solvents, including alcohol, benzene and paint thinner.

Malfunction

If the unit becomes broken or malfunctions, immediately disconnect the AC adapter, turn the power OFF and disconnect other cables. Contact the store where you bought the unit or ZOOM service with the following information: product model, serial number and specific symptoms of failure or malfunction, along with your name, address and telephone number.

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FCC regulation warning (for U.S.A.)

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

For EU Countries



Declaration of Conformity

Introduction

More advanced user interface

We have made the stompbox-style user interface developed for our G series even more advanced. An Overview Display that allows you to see all the effects being used in the patch at a glance has been added to the 4 Unit Displays.

Detailed emulations of amp and cabinet characteristics

The **G** delivers studio-quality sound with precise emulations of circuit operations and tube amp characteristics along with cabinets modeled using impulse responses.

Download new effects and patches

Our free **S** Effects/Patch Manager software for Windows and MacOS allows you to regularly download new effects and patches created by ZOOM. For detailed information, see the ZOOM website (http://www.zoom.co.jp/downloads/).

Terms used in this manual

Patch

The States and Store up to 200 patches with effect parameter settings and ON/OFF states.

Bank

A set of four patches is called a "bank".

Unit

Each "Unit" combines a Unit Display, 4 parameter knobs and a foot switch.

Large effect

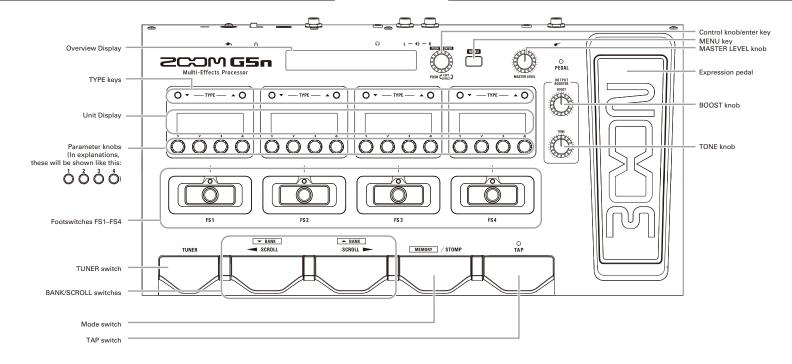
An effect that uses multiple units is called a "large effect".

* A printed list of effect parameters is not included with the **G5**.

Please download a copy from the ZOOM website. http://www.zoom.co.jp/

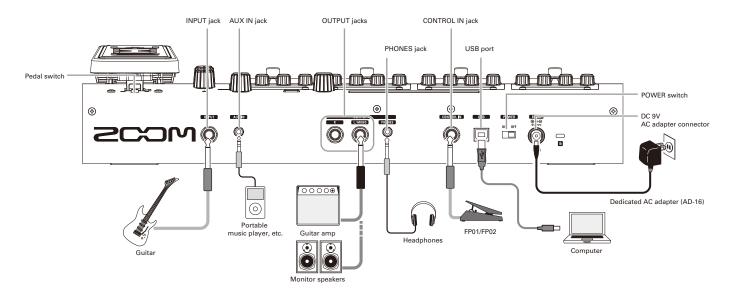
Part names Part names

Front panel



Rear panel

4



5

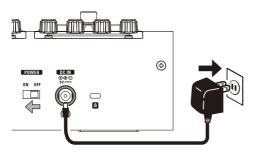
Turning the power on

To turn the power on

• Lower the amplifier's volume all the way.



• Connect the AC adapter before setting the POWER switch to ON.



V

• Turn the power of your guitar amplifier or PA system on and raise its volume.



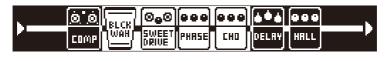
Using the eco setting

When eco mode is ON, the **G5n** will automatically turn off if it is not used for 10 hours.

Display information

Display in STOMP mode

Overview Display



The effects currently shown on the 4 Unit Displays have white backgrounds

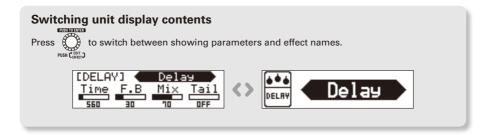
■ Unit Display

Standard effect



Large effect





Display information

Display in MEMORY mode

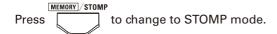
Overview Display



■ Unit Display



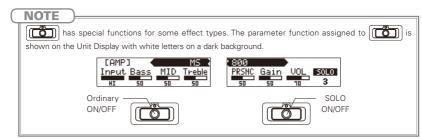
Adjusting effects



Turning effects ON/OFF

- Press
 - V
- This turns that effect ON/OFF.



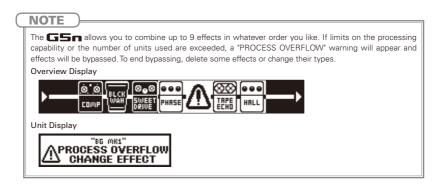


Selecting effect types

- Press ○▼ TYPE ▲ ○.
 - V
- This changes the effect type.



Adjusting effects

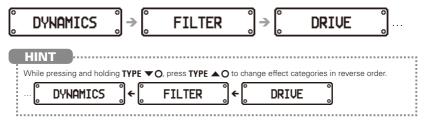


Selecting effect categories

While pressing and holding TYPE ▲ O, press TYPE ▼ O.



• The category name will appear and the effect will be changed to the first effect type in the category.



Adjusting parameters

• Turn 0, 0, 3 and 4.



HINT

Parameter adjustments are saved automatically.

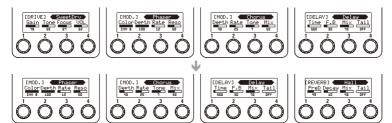
NOTE

Set Time, Rate and other effect parameters to musical notes to sync them to the tempo.

Scrolling effect displays

• Press Scroll Scroll Scroll





Note about effect displays

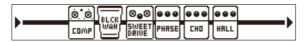
You can check the effects the **Solution** is using at a glance on the Overview Display. The effects currently shown on the Unit Displays have white backgrounds.



11

Adding effects

• Confirm that the Overview Display shows the Home Screen.



V

• Press to open the MENU screen.

V

• Turn to select ADD.



NOTE

If 9 effects are already in use, ADD will not be shown.

V

• Press to open the ADD screen.



V

• Turn to select where the effect will be added.



V

• Press rush Confirm where the effect is added.

V

• A cable will be added to the Unit Display.

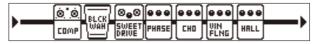


Press ○▼ TYPE ▲ ○ to select the effect type.

Unit Display



Overview Display



■ Completing the addition of effects

• Turn to select EXIT.







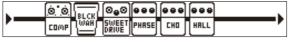


• The Home Screen reopens.



Deleting effects

• Confirm that the Overview Display shows the Home Screen.



V

• Press to open the MENU screen.

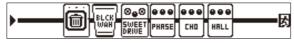


• Turn to select DELETE.



V

• Press to open the DELETE screen.



V

• Turn to select the effect to delete.



V

• Press Push CEDIT OF PUSH CED



V

• Press to delete the effect.





• Turn to select EXIT.



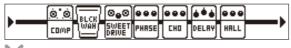
Press
 Push Ceptital
 Push Ceptital

• The Home Screen reopens.

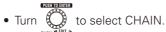


Changing the effect order

• Confirm that the Overview Display shows the Home Screen.



• Press to open the MENU screen.





• Press to open the CHAIN screen.



Adjusting effects

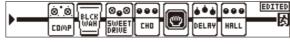
• Turn to select the effect to swap.



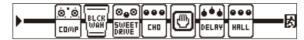
• Press to confirm the effect to swap.



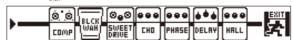
• Turn to swap with the next effect in the chain.



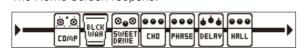
• Press to end selection of the effect.



• Turn to select EXIT.



• The Home Screen reopens.



Using the output booster

The output booster function affects the signal just before output, emulating a tube booster.

Setting the boost level

• Turn

NOTE

- Turn all the way to the left to turn boost OFF.
- Turning this right increases the boost amount.

Adjusting the audio quality

• Turn

Knob centered

Frequencies are not adjusted.

Knob turned left

Low frequencies are emphasized.

Knob turned right

High frequencies are emphasized.

Adjusting the master level

• Turn MASTER LEVEL

NOTE

- The setting range is -∞ +6 dB.
- . When the knob is centered the setting is 0 dB.

Using patches

Selecting patches

Switching patches



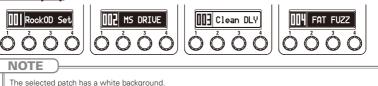


Switch to MEMORY mode.

Overview Display



Unit Display

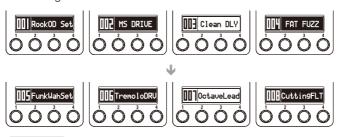


■ Switching banks

• In MEMORY mode, press SCROLL SCROLL SCROLL



• This changes the bank.





- Press and hold

 SCROLL to change banks continuously.

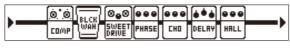
 SCROLL to change banks continuously.

 Continuously.
- See P30 for information about the preselect function that enables changing to banks with distant numbers.

Setting independent patch parameters

Entering patch setting mode

• Confirm that the Overview Display shows the Home Screen.



V

• Press to open the MENU screen.



• Turn 🔘 to select PATCH.



• Press to open the PATCH SETTINGS screen.



■ Adjusting patch levels

• Turn to select LEVEL.

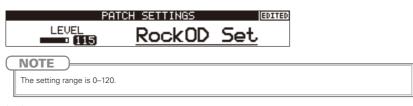


• Press Press



• Turn to set the patch level.

Using patches



V

• Press to confirm the patch level.



■ Changing patch names

• Turn to select the character to change.



V

• Press to confirm the character to change.



V

• Turn to change the character.



V

• Press to confirm the changed character.

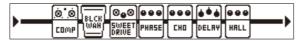


NOTE

- The characters and symbols that can be used are as follows.
 ! # \$ % & ' () +, -. ; = @ [] ^ _ `{} ~, (space) A-Z, a-z, 0-9
- Press and hold to change the character type.

■ Ending patch setting mode

- Press to end patch setting mode.
 - **V**
- The Home Screen reopens.



Saving patches

• Confirm that the Overview Display shows the Home Screen.



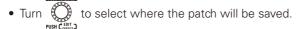
- V
- Press to open the MENU screen.
 - V
- Turn to select SAVE.



• Press to open the SAVE screen.



Using patches





to confirm where the patch will be saved.



to select YES.



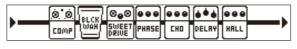


to save the patch.



Swapping patches

• Confirm that the Overview Display shows the Home Screen.



• Press to open the MENU screen.

• Turn push Company to select SWAP.



V

• Press to open the SWAP screen.



V

• Turn to select the patch to be swapped.



V

• Press to confirm the patch to be swapped.



• Turn to select YES.





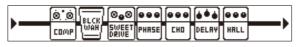
• Press to swap the patches.



Changing USB audio settings

Opening the USB AUDIO screen

• Confirm that the Overview Display shows the Home Screen.



V

• Press to open the MENU screen.



• Turn to select USB.





Press
 to open the USB AUDIO screen.
 Press
 to open the USB AUDIO screen.



Adjusting the USB audio monitoring balance

On the USB AUDIO screen, turn

PUSI CHIEFLY

to select MONITOR BALANCE.











• Turn to adjust the monitoring balance.



NOTE

- This adjusts the balance between the DAW software (computer) output and the direct monitoring signals.
- The setting range is 0-100.
- The balance will be only the direct (live input) signal when set to 0 and only the output from the DAW software (computer) when set to 100.



• Press to confirm the monitoring balance.

USB	AUDIO
(MONITOR BALANCE)	RECORDING GAIN
DIRECT DAW 75	■ □ 0dB

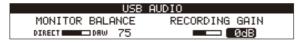
Adjusting the recording level

• On the USB AUDIO screen, turn to select RECORDING GAIN.





• Press ...





• Turn to adjust the recording level.



NOTE

- . This adjusts the volume sent to the DAW software (computer).
- The setting range is -6 dB to +6 dB.



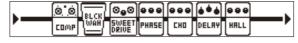
• Press to confirm the recording level.



Changing various settings

Opening the SETUP screen

• Confirm that the Overview Display shows the Home Screen.



V

Press to open the MENU screen.



• Turn to select SETUP.



V

• Press to open the SETUP screen.



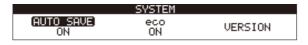
Setting the auto save function

• On the SETUP screen, turn to select SYSTEM.



V

• Press to open the SYSTEM screen.

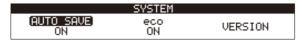


Changing various settings

On the SYSTEM screen, turn



to select AUTO SAVE.











• Turn to set AUTO SAVE to ON/OFF.

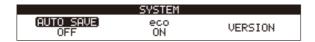
	SYSTEM	
AUTO SAVE OFF	eco ON	VERSION

NOTE

When set to OFF, no patch or effect parameters will be saved automatically.



Press to confirm the auto save setting.



Note about switching patches

When AUTO SAVE is set to OFF, if you try to switch patches after changing any parameters, a message will appear asking to save the parameter changes.

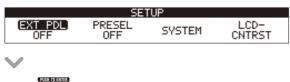
To save changes to parameters before switching patches, select YES. (P21)

To discard changes to parameters before switching patches, select NO.

Setting up an external pedal

This setting makes 2 pedal effects usable, with the pedal effect selected second assigned to the external pedal.

• On the SETUP screen, turn to select EXT PDL.



• Press Push C BOIT)



V

• Turn to switch the external pedal ON/OFF.



V

• Press to confirm the external pedal setting.



Setting the preselect function

With this setting, pressing to change the bank only changes what is shown on the display until you press to confirm the patch change.

• On the SETUP screen, turn to select PRESEL.



• Press Out CEDIT .



V

• Turn to set PRESEL to ON/OFF.



V

• Press to confirm the preselect setting.



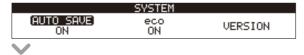
Setting the eco mode

When eco mode is on, the **GSn** will automatically turn off if not used for 10 hours.

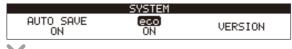
• On the SETUP screen, turn to select SYSTEM.



• Press to open the SYSTEM screen.



• On the SETUP screen, turn to select eco.



• Press Push CEDIT PUSH CEDIT OF



• Turn to set eco to ON/OFF.



Press to confirm the eco mode setting.

	SYSTEM	
AUTO SAVE ON	eco OFF	VERSION

Adjusting the display contrast

to select LCD CNTRST. • On the SETUP screen, turn



to open the LCD CONTRAST screen.



to select a display to adjust its contrast.



to confirm the display.



to adjust the contrast.

LCD CONTRAST						
TOTAL	UNIT1	UNIT2	UNIT3	UNIT4		
8	8	11	8	8		

NOTE

The setting range is 1-13.

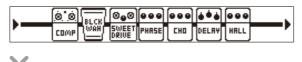
to confirm the contrast setting.

LCD CONTRAST					
TOTAL	UNIT1	(UNIT2)	UNIT3	UNIT4	
8	8	11	8	8	

Using the tuner

Activating the tuner

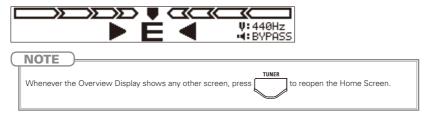
• Confirm that the Overview Display shows the Home Screen.



• Press



· This enables the tuner.



Tuning a guitar

• Play the open string that you want to tune and adjust its pitch.

Chromatic tuner

The name of the nearest note and the pitch accuracy are shown.



Other tuners

The number of the nearest string and the pitch accuracy are shown.

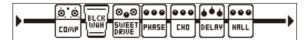


Closing the tuner

• Press when the TUNER screen or MENU screen is open.



• The Home Screen reopens.



Changing the tuner settings

■ Opening the TUNER MENU screen

 Confirm that the Overview Display shows the TUNER screen or Home Screen.



Press to open the TUNER MENU screen.



• On the SETUP screen, turn to select TUNER.

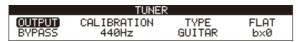


• Press to open the TUNER MENU screen.

	TUNER						
OUTPUT	CALIBRATION	TYPE	FLAT				
BYPASS	440Hz	GUITAR	bx0				

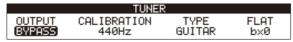
■ Changing the tuner mode

On the TUNER MENU screen, turn to select OUTPUT.













to set it to BYPASS, MUTE or EFFECT.

	TUNER	?	
OUTPUT	CALIBRATION	TYPE	FLAT
	440Hz	GUITAR	bx0

BYPASS

When the tuner is operating, the sound is output without any effects.

MUTE

When the tuner is operating, no sound is output.

FFFFCT

When the tuner is operating, the sound processed by the selected patch is output.



• Press to confirm the tuner mode.

TUNER					
OUTPUT	CALIBRATION	TYPE	FLAT		
MUTE	440Hz	GUITAR	bx0		

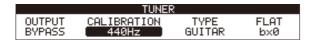
Changing the standard pitch of the tuner

On the TUNER MENU screen, turn to select CALIBRATION.





• Press Pish (*EDIT.)





• Turn to change the standard pitch.



NOTE

The setting range is 435-445 Hz for middle A.

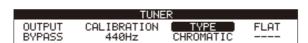


• Press to confirm the standard pitch of the tuner.

TUNER					
OUTPUT	CALIBRATION	TYPE	FLAT		
BYPASS	445Hz	GUITAR	bx0		

■ Changing the tuner type

On the TUNER MENU screen, turn to select TYPE.



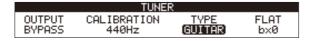


• Press Pish (* EDIT.)





• Turn to select the tuner type.



CHROMATIC

The chromatic tuner shows the nearest pitch name (semitone) and how far the input sound is from that pitch.

Other tuner types

Depending on the selected type, the nearest string name and how far the sound input is from that pitch are shown. The following tuner types can be selected.

Display	Display Meaning -		String number/Note name						
Display			6	5	4	3	2	1	
GUITAR	Standard tuning for guitars, including 7-string guitars	В	Е	Α	D	G	В	Е	
OPEN A	In open A tuning, the open strings make an A chord	-	Е	Α	Е	Α	C#	Е	
OPEN D	In open D tuning, the open strings make a D chord	-	D	Α	D	F#	Α	D	
OPEN E	In open E tuning, the open strings make an E chord	-	Е	В	Е	G#	В	Е	
OPEN G	In open G tuning, the open strings make a G chord	-	D	G	D	G	В	D	
DADGAD	This alternate tuning is often used for tapping, etc.	-	D	Α	D	G	Α	D	



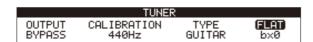
Press 🔘 to

to confirm the tuner type.

TUNER					
OUTPUT	CALIBRATION	TYPE	FLAT		
BYPASS	440Hz	GUITAR	bx0		

■ Using flat tuning

On the TUNER MENU screen, turn to select FLAT.



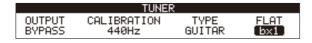


• Press Push CEDIT

١	TUNER					
	OUTPUT	CALIBRATION	TYPE	FLAT		
	BYPASS	440Hz	GUITAR	bxØ		



• Turn to change the flat tuning.



NOTE

- You can drop the tuning by one (\flat x 1), two (\flat x 2) or three (\flat x 3) semitones.
- Drop tuning is not possible when the TYPE is set to CHROMATIC.



• Press to confirm the flat tuning setting.

TUNER				
OUTPUT	CALIBRATION	TYPE	FLAT	
BYPASS	440Hz	GUITAR	b×1	

Using rhythms

Selecting a rhythm

• Press to change to STOMP mode.

V

Press ○▼ TYPE ▲○ to select a rhythm.



Playing a rhythm

• Press for the unit using the rhythm effect.



The rhythm starts playing.



HINT

- During rhythm playback, you can switch between STOMP and MEMORY modes.
- If you change a patch during rhythm playback, the rhythm will stop.

Stopping a rhythm

• During rhythm playback, press for the unit using the rhythm.



• The rhythm stops.



Setting rhythms

Selecting rhythm patterns

• Turn of for the unit using the rhythm.



■ Adjusting the rhythm tempo

• Turn of for the unit using the rhythm.



NOTE

- The setting range is 40–250 bpm.
- . This tempo setting is used by every effect, rhythms and the looper.

■ Adjusting the rhythm volume

• Turn of for the unit using the rhythm effect.



Using the looper

Selecting the looper

• Press to change to STOMP mode.

Use ○▼ TYPE ▲○ to select a LOOPER for the desired unit.

1-unit looper



2-unit looper





NOTE

- There are 4 types of loopers: 1-unit mono, 2-unit mono, 1-unit stereo and 2-unit stereo.
- · One LOOPER can be selected per patch.

Recording, playing and clearing phrases

■ Recording phrases

Press for the first unit in the LOOPER.



• This starts recording.



V

Using the looper

Recording stops and loop playback starts.

If the recording time is set to "MANUAL"

Loop playback will start when you press again or when the maximum recording time is reached.

If the recording time is set to a musical note

Loop playback will start when the set recording time is reached.



HINT

- · See P44 for how to set the LOOPER recording time.
- . During phrase recording and playback, switching to MEMORY mode will not interrupt it.

NOTE

- · During rhythm playback, recording will start after the precount.
- Changing a patch will stop phrase recording and playback. Moreover, this will delete the phrase recording
- During rhythm playback, quantization is enabled so even if the recording ending time is not exact, the loop will automatically be adjusted so that loop playback stays in time.
- · Changing the tempo of a RHYTHM during loop playback will erase the recorded phrase.

■ Overdubbing a recorded phrase

• During loop playback, press for the first unit in the LOOPER.





■ Stopping loop playback

With 1-unit looper

• During loop playback, press | twice for the unit using the looper.





This stops the playback.



With 2-unit looper

• During loop playback, press for the second unit in the LOOPER.







• This stops the playback.





■ Deleting phrases

With 1-unit looper

• When loop playback is stopped, press and hold the looper.





This deletes the phrase.



With 2-unit looper

• When loop playback is stopped, press for the second unit in the LOOPER.







• This deletes the phrase.



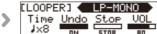


Setting the looper

■ Setting the looper recording time

• Turn of for the unit using the looper.





NOTE

- The setting options include MANUAL and 1-64 quarter notes.
- The recording time for the mono looper is from 1.5 to 80 seconds (40 seconds when UNDO is ON).
- The recording time for the stereo looper is from 1.5 to 40 seconds (20 seconds when UNDO is ON).
- · Settings that will not fit in the recording time will be adjusted automatically.
- · Changing the recording time will delete the recorded data.

■ Setting the UNDO function

• Turn of for the unit using the looper to set it to ON/OFF.





NOTE

When UNDO is ON, the recording time will become as follows.

- · Mono looper: 40 seconds
- Stereo looper: 20 seconds

Using the UNDO and REDO functions

If UNDO is ON, you can undo the last overdub. You can also use the REDO function to restore the phrase that the UNDO function deleted.

With 1-unit looper

To undo an overdub, press for one second during playback. To restore the deleted phrase, press for one second again.

With 2-unit looper

To undo an overdub, press for the first unit twice during playback. To restore the deleted phrase, press for twice again.

■ Setting how loop playback stops

• Turn of for the unit using the looper.



STOP

Stop playback immediately.

FINISH

Play to the end and then stop.

FADE OUT

Stop after fading out.

■ Adjusting the looper volume

• Turn of for the unit using the looper.



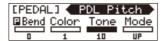
Using the pedal

Selecting the pedal effect

• Press to change to STOMP mode.



Press ○▼ TYPE ▲○ to select the pedal effect.



NOTE

To select the pedal category, press **TYPE** \triangle **O** while pressing and holding **TYPE** \triangledown **O**, or press **TYPE** \triangledown **O** while pressing and holding **TYPE** \triangle **O**.

PEDAL

Turning the pedal effect ON/OFF

• Press R down.

HINIT

Press the front-end of the expression pedal down to turn the pedal effect ON/OFF. This does not, however, change the ON/OFF setting.

NOTE

You can also press to turn the pedal effect ON/OFF. This does change the ON/OFF setting.

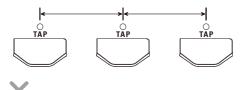
Setting the tempo

The tempo is used for the looper, rhythm, and delay. In addition, some modulation effects can be synchronized.

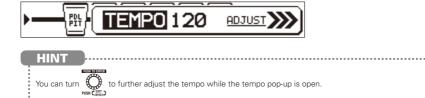
To synchronize the tempo, select an effect that can be synchronized in advance and set a synchronizable parameter, such as "Time" or "Rate" to a musical note (")" or "]") value.



Press at least twice at the desired tempo.



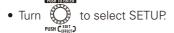
• This sets the tempo.



Setting how the TAP LED blinks

The TAP LED can be set to blink only when the tap tempo function is being used or at all times.







• Press to open the SETUP screen.



V

• On the SETUP screen, turn push to select SYSTEM.



V

• Press to open the SYSTEM screen.

	SYSTEM		
AUTO SAVE	TAP LED ALWAYS ON	eco ON	VERSION

• On the SYSTEM screen, turns to select TAP LED.

	SYSTEM		
AUTO SAVE	TAP LED	eco	VERSION
ON	ALWAYS ON	ON	









• Turn to set how the TAP LED blinks.



ALWAYS ON

The TAP LED always blinks.

TAP MODE ONLY

The TAP LED only blinks when the tap tempo function is being used.



Press to confirm the TAP LED setting.

Post Carry

To Confirm the TAP LED setting.



Using as an audio interface

The system requirements are as follows.

■ Compatible OS

Windows

Windows® 7 (32-bit, 64-bit)

Windows® 8.1 (32-bit, 64-bit)

Windows® 10 (32-bit, 64-bit)

32-bit: Intel® Pentium® 4 1.8 GHz or faster, RAM 1 GB or more

64-bit: Intel® Pentium® DualCore 2.7 GHz or faster, RAM 2 GB or more

Mac

OS X 10.9/10.10/10.11

macOS 10.12

Intel® CoreDuo 1.83 GHz or faster

RAM 1 GB or more

Quantization (bit-rate)

16-bit

Sampling frequency

44.1 kHz

See the included startup guide for operating procedures, including recording and playback.

HINT

- You can balance the **55** output and the computer output. (See page 25.)
- You can adjust the recording level. (See page 26.)

NOTE

To monitor the signal of your connected guitar after it has passed through your DAW software, set USB AUDIO MONITOR balance to 100. (See page 25.)

}......

At other settings, the output signal will sound like a flanger effect is being used.

Adjusting the pedal

Calibrating the sensitivity

Turn the power switch ON while pressing



Operate the pedal as instructed on the display, and press



required.



"Complete!" will appear before play mode becomes active.



NOTE

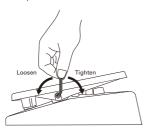
Calibrate in the following cases.

- Stepping on the pedal has little effect.
- -The volume and tone changes greatly even when the pedal is only pressed lightly.

Adjusting the torque

 Insert the hex key into the vertical torque adjustment screw on the side of the pedal.

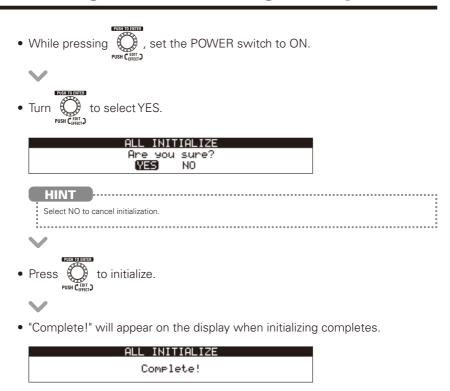
Turn it clockwise to tighten the pedal, and turn it counterclockwise to loosen the pedal.



NOTE

Be careful when loosening a torque adjustment screw, because if you loosen it too much, it could come off inside the unit, making it impossible to hold the pedal in place.

Restoring default settings and patches

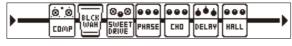


Executing the All Initialize function will restore all the settings of the 🔼 🗖 , including its patches, to factory defaults. Do not use this function unless you are certain that you want to do this.

Updating the firmware

Checking the firmware version

• Confirm that the Overview Display shows the Home Screen.



V

• Press to open the MENU screen.



• Turn to select SETUP.



V

• Press to open the SETUP screen.



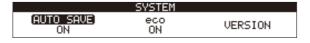
V

• Turn to select SYSTEM.



V

• Press to open the SYSTEM screen.





Updating the firmware

• Turn to select VERSION.

	SYSTEM	
AUTO SAVE ON	eco ON	VERSION



• Press and check the version.

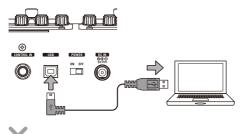
VERSION				
SYSTEM	PRESET	BOOT	SUBMCU	
1.00	1.00	1.00	1.00	

Updating the firmware

To download the latest firmware

Visit the ZOOM Website (http://www.zoom.co.jp/).

• Connect the **G5n** to a computer using a USB cable.



• Launch the version update application on your computer, and execute the update.



• "Complete!" will appear on the display when updating completes.



Set the POWER switch to OFF.



Troubleshooting

No sound or very low volume

- Confirm that the POWER switch is set to "ON".
- Check the connections (P4-5).
- Adjust the patch level (P19).
- Adjust the master level (P17).
- If you are using the expression pedal to adjust the volume, adjust the pedal position until the volume level is suitable.
- Confirm that the tuner is not in use and in MUTE mode (P34).

There is a lot of noise

- Check shielded cables for defects.
- Use only a genuine ZOOM AC adapter.

An effect is not working

• If limits on effect processing capacity, the number of units or the amount of resources used are exceeded, effects will be bypassed and the following message will appear (P10).

PROCESS OVERFLOW

Expression pedal does not work well

- Select the pedal effect (P46).
- Adjust the pedal (P51).

The recorded level in a DAW is low

• Check the recording level setting (P26).

Rhythm List

No.	PatternName	TimSig
1	GUIDE	4/4
2	8Beats1	4/4
3	8Beats2	4/4
4	8Beats3	4/4
5	16Beats1	4/4
6	16Beats2	4/4
7	16Beats3	4/4
8	Rock1	4/4
9	Rock2	4/4
10	Rock3	4/4
11	ROCKABLY	4/4
12	R'n'R	4/4
13	HardRock	4/4
14	HeavyMtl	4/4
15	MtlCore	4/4
16	Punk	4/4
17	FastPunk	4/4
18	Emo	4/4
19	TomTomBt	4/4
20	Funk1	4/4
21	Funk2	4/4
22	FunkRock	4/4
23	JazzFunk	4/4

No.	PatternName	TimSig
24	R&B1	4/4
25	R&B2	4/4
26	70s Soul	4/4
27	90s Soul	4/4
28	Motown	4/4
29	HipHop	4/4
30	Disco	4/4
31	Pop	4/4
32	PopRock	4/4
33	IndiePop	4/4
34	EuroPop	4/4
35	NewWave	4/4
36	OneDrop	4/4
37	Steppers	4/4
38	Rockers	4/4
39	Ska	4/4
40	2nd Line	4/4
41	Country	4/4
42	Shuffle1	4/4
43	Shuffle2	4/4
44	Blues1	4/4
45	Blues2	4/4
46	Jazz1	4/4

No. PatternName		TimSig
47	Jazz2	4/4
48	Fusion	4/4
49	Swing1	4/4
50	Swing2	4/4
51	Bossa1	4/4
52	Bossa2	4/4
53	Samba1	4/4
54	Samba2	4/4
55	Breaks1	4/4
56	Breaks2	4/4
57	Breaks3	4/4
58	12/8 Grv	12/8
59	Waltz	3/4
60	JzWaltz1	3/4
61	JzWaltz2	3/4
62	CtWaltz1	3/4
63	CtWaltz2	3/4
64	5/4 Grv	5/4
65	Metro3	3/4
66	Metro4	4/4
67	Metro5	5/4
68	Metro	

Specifications

Effect types		128 types		
Number of simultaneous		9		
effects				
Number	of user patches	200		
Samplin	g frequency	44.1 kHz		
A/D con	version	24-bit with 128x oversampling		
D/A con	version	24-bit with 128x oversampling		
Signal p	rocessing	32-bit		
Frequen	cy characteristics	20-20 kHz +1 dB, -3 dB (10 kΩ lo	ad)	
Display		128×32 dot-matrix LCDs (4)		
		256×32 dot-matrix LCD		
Input	INPUT	Standard monaural phone jack		
		Rated input level:	-20 dBu	
		Input impedance(line):	470 kΩ	
	AUX IN	Stereo mini jack		
		Rated input level:	-10 dBu	
		Input impedance(line):	10 kΩ	
Output	(L/R)	Standard monaural phone jack	x 2	
		Maximum output level:		
		Line +5 dBu (with output load	l impedance of 10 kΩ or more)	
	Phone	Stereo mini jack		
		Maximum output level: 20 m	W + 20 mW (into 32 Ω load)	
Equivale	ent input noise	-119 dBu		
Noise flo	oor (residual noise)	-101 dBu		
Control	input	For FP01/FP02		
Power		AC adapter DC9V (center minus plug), 500 mA (ZOOM AD-16)		
Dimensions		225 mm(D) X 454 mm(W) X 75 mm(H)		
USB		USB Audio		
Weight		3.4 kg		
Options		FP01/FP02 expression pedal		

^{• 0} dBu=0.775 V



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